

Teaching Machine Learning Workshop at ECML 2022

Teaching in the Open:

advancing education by adopting open source and open science practices

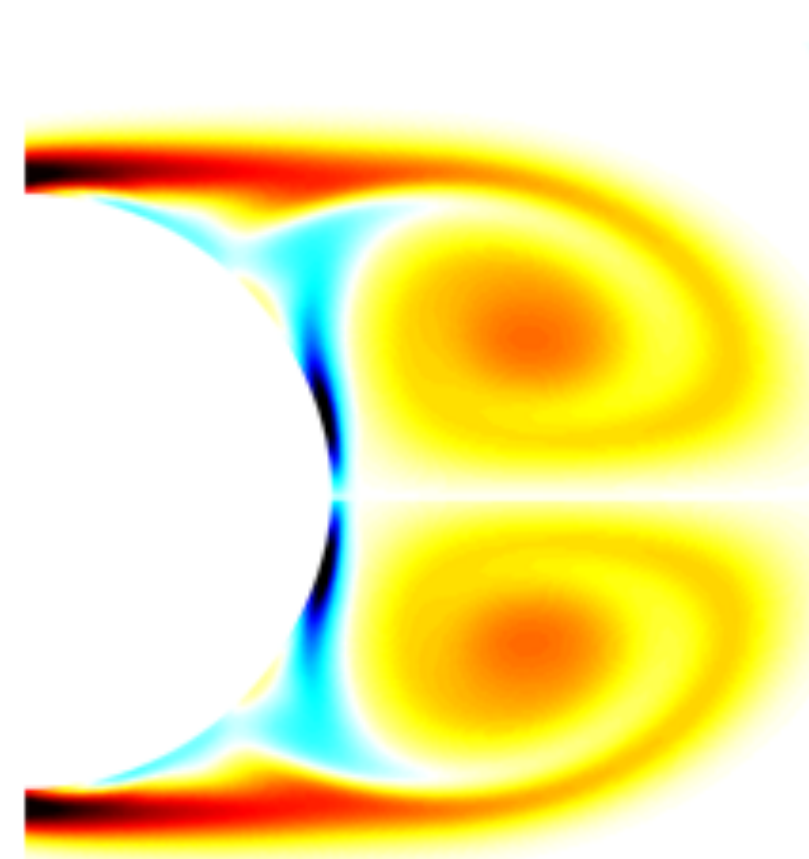
 @LorenaABarba <http://lorenabarba.com>



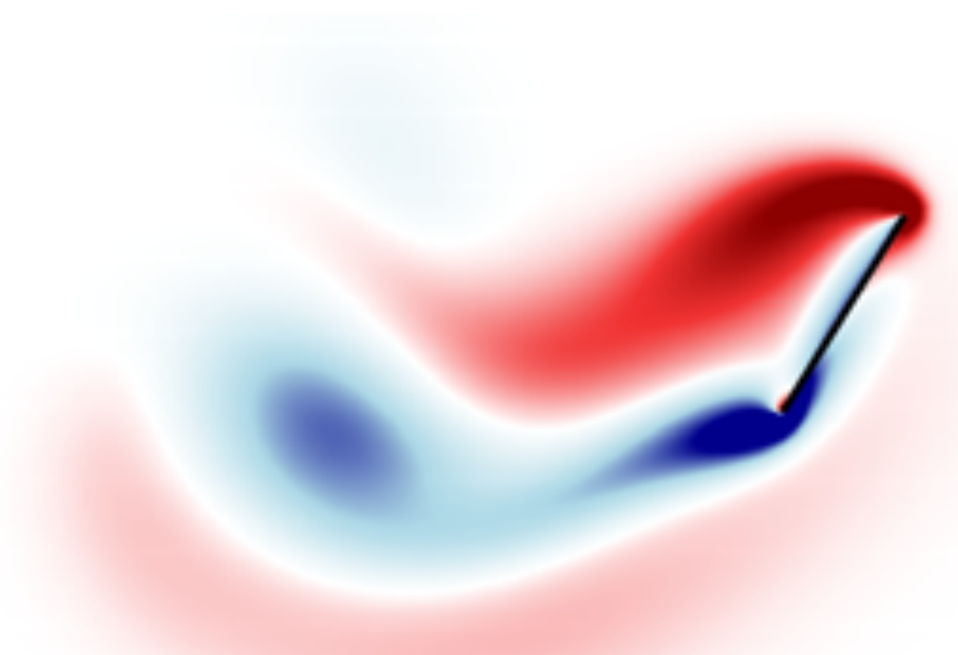
About me

- ▶ Sharing OER since 2008 via
 - iTunes U, YouTube, TED-Ed
 - GitHub
 - self-hosted Open edX site
- ▶ Disseminating via
 - Twitter & self-hosted blog

<http://lorenabarba.com>



**Fluid
Mechanics**



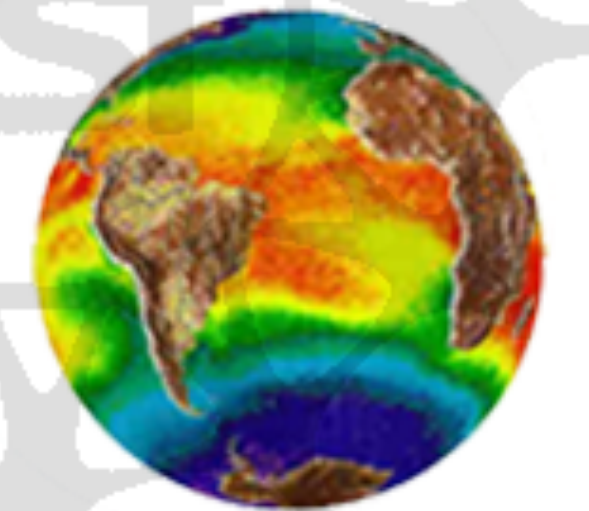
**Computational
Fluid
Dynamics**

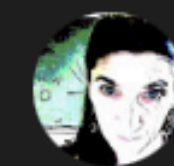


**Bio-aerial
Locomotion**



**PASI
Scientific Computing
in the Americas**





ME 702 — Introduction

Computational Fluid Dynamics, CFD

What is it?

Collection of Engineering

0:00 / CC Settings Full Screen Comment Like

ME 702 - Computational Fluid Dynamics

Lorena Barba - 1 / 32



▶ 33:26

ME 702 - Computational Fluid Dynamics - Video Lesson 1

Boston University

2 12:48

ME 702 - Computational Fluid Dynamics (Lecture "zero", par...

Boston University

3 32:57

ME 702 - Computational Fluid Dynamics (Lecture "zero", par...

Boston University

4

ME 702 - Computational Fluid Dynamics (Lecture "zero", par...

Added views ~1,053,921

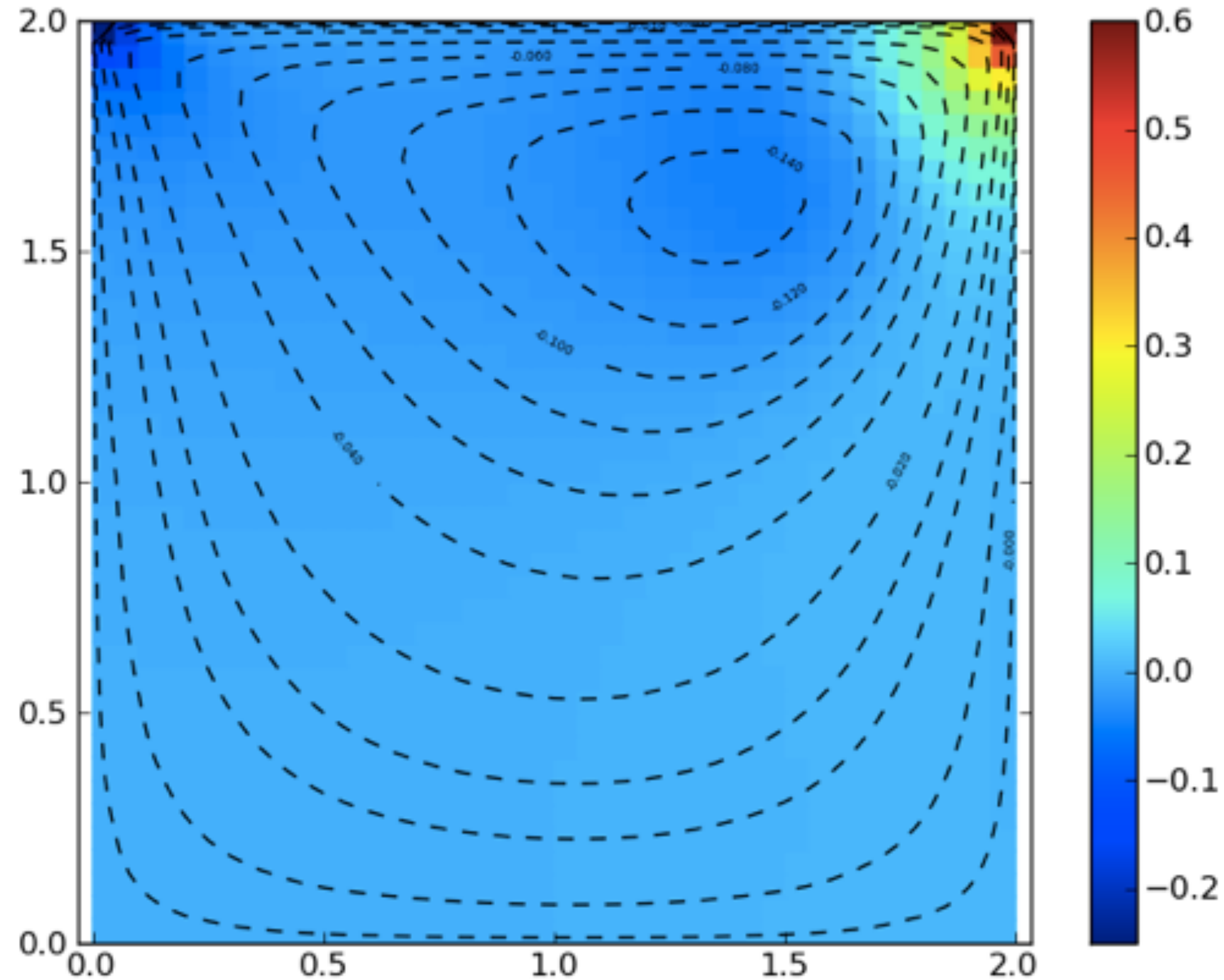
ME 702 - Computational Fluid Dynamics - Video Lesson 1

163,770 views Jan 22, 2012 NEW! (August 2014) Prof. Barba is teaching a MOOC titled "Practical Numerical Methods with Python." Check it out: ...more

981 Dislike Share Clip Save ...



CFD Python: 12 steps to Navier-Stokes



Cavity flow solution at Reynolds number of 200 with a 41x41 mesh.

Lessons

- [Quick Python Intro](#)
- [Step 1](#)
- [Step 2](#)
- [CFL Condition](#)
- [Step 3](#)
- [Step 4](#)
- [Array Operations with NumPy](#)
- [Step 5](#)
- [Step 6](#)
- [Step 7](#)
- [Step 8](#)
- [Defining Function in Python](#)
- [Step 9](#)
- [Step 10](#)
- [Optimizing Loops with Numba](#)
- [Step 11](#)
- [Step 12](#)

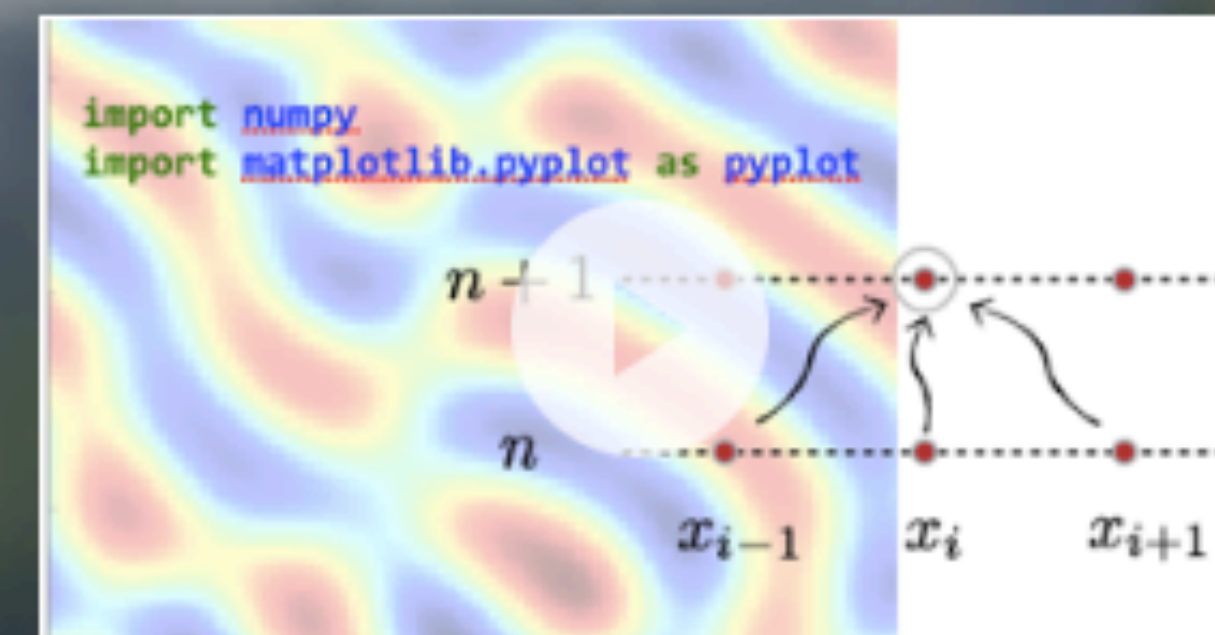
Engineering Learning Platform

School of Engineering and Applied Science

<https://openedx.seas.gwu.edu>

Practical Numerical Methods with Python

MAE 6286



Start Date:
Sep 1, 2017

Duration:
15 weeks

Price:
Free

[Enroll Now](#)

Course Description

This is a first course in numerical methods for advanced students in engineering and applied science. It was developed in 2014, both as a massive open online course (MOOC) and a regular course at the George Washington University. Similar courses have been taught at partner institutions: Southampton University (UK), Pontifical Catholic University of Chile, and Université Libre de Bruxelles. The original MOOC instance stayed online until August 2017, reaching 8,280 registered users.

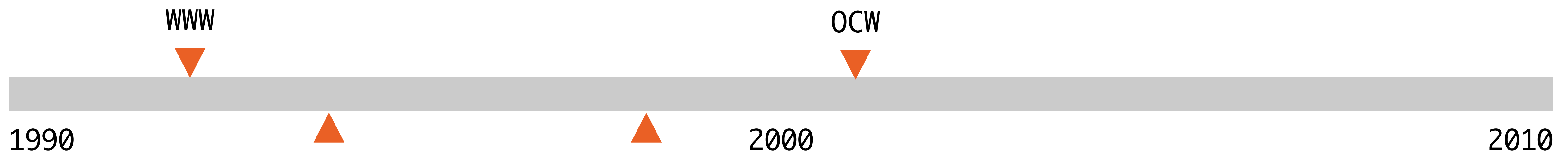
Organization:	GW
Enrollment End:	Dec 31, 2017
Effort:	15 weeks / 6 hours per week
Subject:	Numerical Methods

Main messages

- ▶ Open Ed movement was inspired by free & open source software (FOSS).
- ▶ *features missed*: open development, networked collaboration, community, value-based framework...
- ▶ **Can open-source ethics and practices enhance quality and outcomes?**

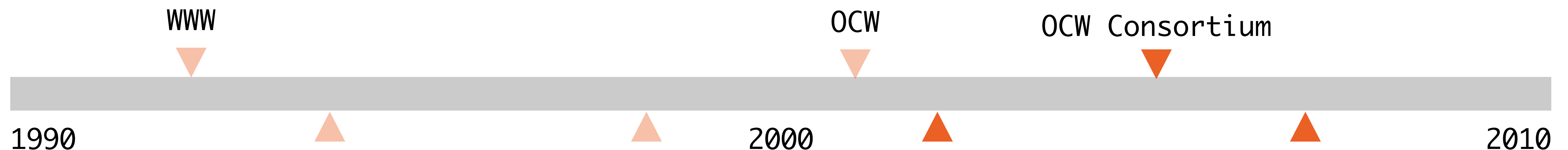
History of OER

- ▶ 1994: “learning object” —idea that digital materials can be made to be *reused*.
- ▶ 1998: “open content” —idea that principles of FOSS could be applied to content.
- ▶ 2001 —founding of Creative Commons —MIT OpenCourseWare launched.



History of OER

- ▶ 2002: “open educational resources” coined — UNESCO Forum.
- ▶ Others join the OCW movement: Rice, JHU, Tufts, CMU, USU...
- ▶ 2005: The OpenCourseWare Consortium
- ▶ 2007: OECD “Giving Knowledge for Free...”



Recurring topics in OER

- ▶ reducing cost of textbooks for students
- ▶ increasing access (for worldwide learners)
- ▶ copyright and licenses
- ▶ altruism & public good

What did OER miss from FOSS?

- ▶ developing in the open
- ▶ collaborating/contributing
- ▶ community around OS projects
- ▶ culture & value-based framework

FLOSS: developing in the open

- ▶ The OER narrative is often about: creation vs. adoption, author vs. user
- ▶ MIT OCW was never open for contributions.
- ▶ Rice's Connexions *intended* to be open for contributions, but this feature faded...



**We create huge amounts of OER, but
there is very little reuse...**

— Stephen Downes,
*VI International Seminar of the
UNESCO chair in e-Learning (June 2010)*



<https://youtu.be/AQCvj6m4obM>

Openness is about the possibilities of communicating with other people. It's not about *stuff*, what you do with stuff. It's about what you do with each other

— Stephen Downes, 2017

<https://youtu.be/FPHYAFcUziA>

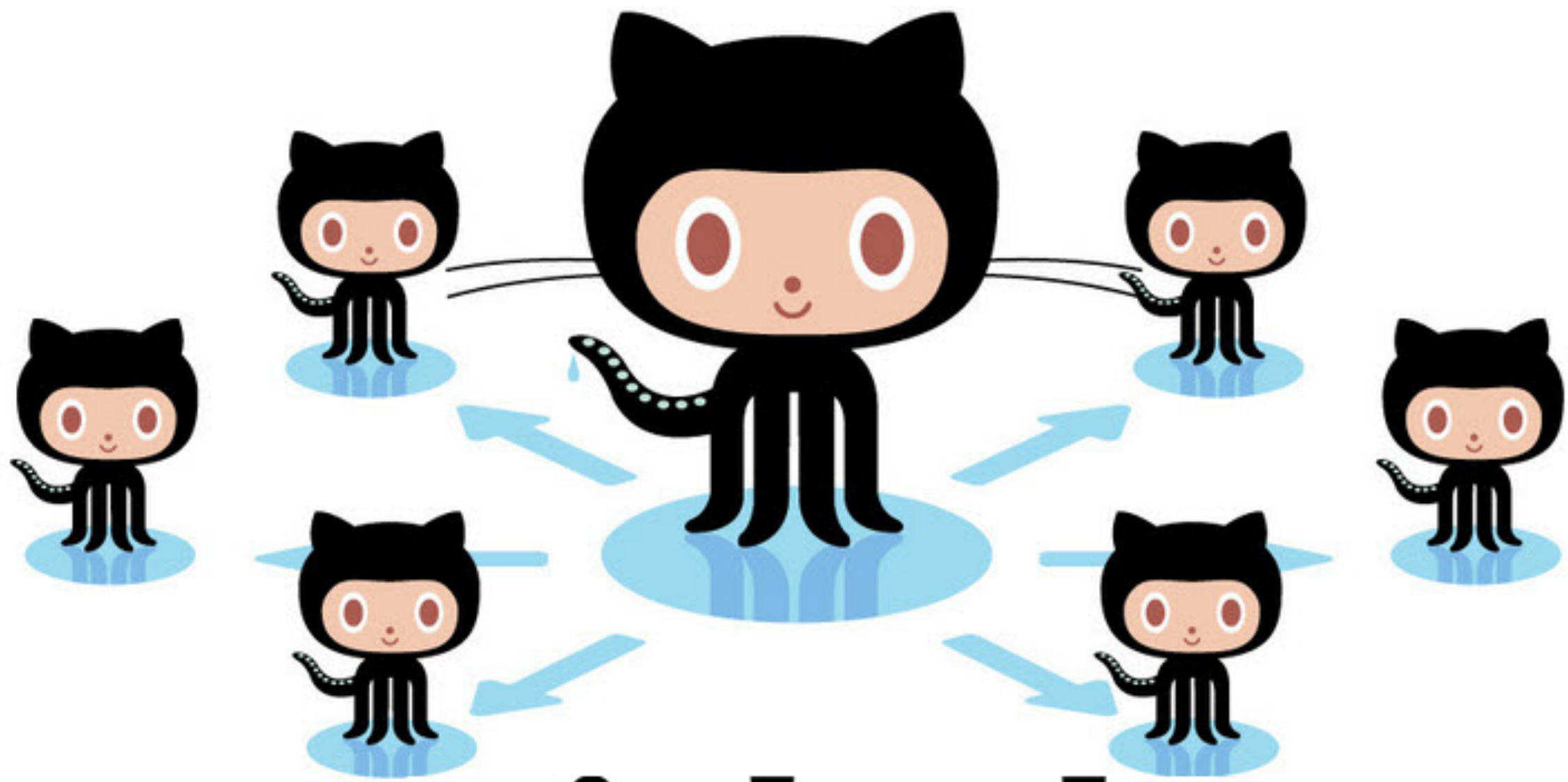
Teaching in the open

- ▶ Open development, on GitHub
- ▶ Jupyter for teaching: go.gwu.edu/jupyter4edu
- ▶ Publish learning objects—digital materials can be made to be *reused*.



Open-source licenses:

People can **coordinate** their work freely, within the confines of copyright law, while making access and wide distribution a priority.



github
SOCIAL CODING



I'm reviewing
this PR.



GitHub
Issues

Why Open Education?

Pedagogy of openness—open teaching & learning practices actively promote rich networks, lively communities, and fertile connections.

Openness

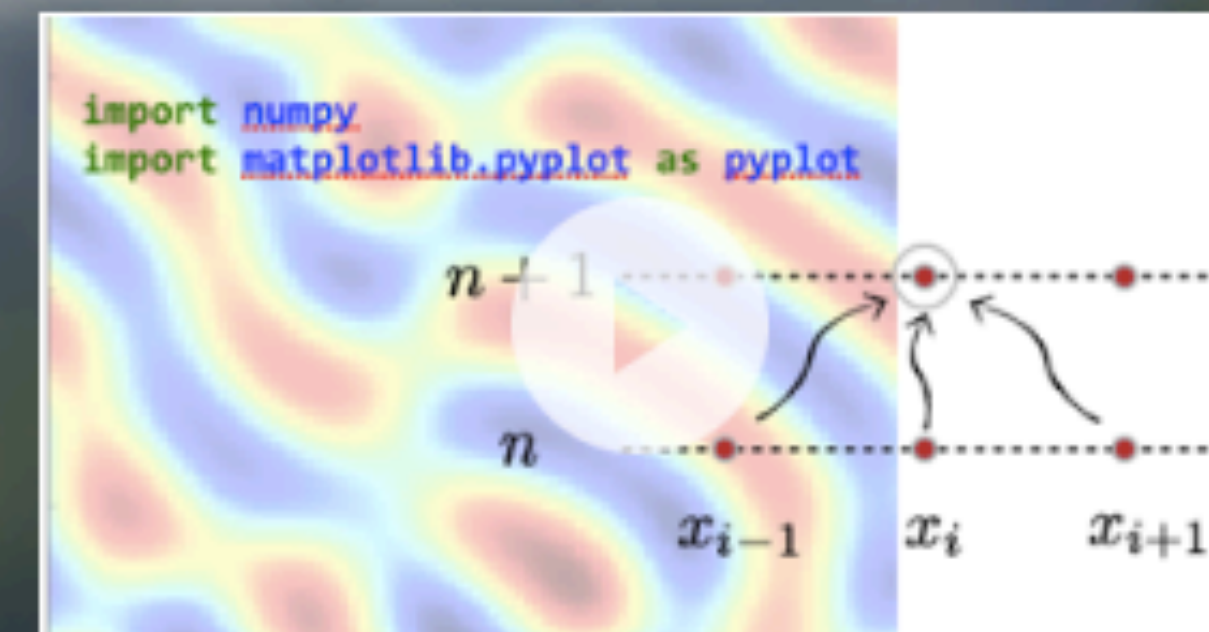
...serves a pedagogical purpose: learning is richer by open sharing.

Coordination

...in the model of open-source culture, to create value together, fostering innovation & leadership.

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🏛️ Organization:	GW
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🎓 Subject:	Numerical Methods

master 6 branches 0 tags

Go to file Add file Code

About

A course in numerical methods with Python for engineers and scientists: currently 5 learning modules, with student assignments.

openedx.seas.gwu.edu

- Readme View license 766 stars 109 watching 1.5k forks

Releases

No releases published Create a new release

Table with 3 columns: File/Folder Name, Description, and Time Ago. Includes entries for 'files', 'lessons', 'styles', '.gitignore', 'LICENSE', 'README.md', and 'nm_python_env.yaml'.

README.md Practical Numerical Methods with Python

[#scipy2014](#) keynote [@LorenaABarba](#) says
"IPython Notebooks are the Killer App for
teaching (science and engineering)."

katy huff [@katyhuff](#)
10:36am - 8 Jul 2014



The killer app: Jupyter

A new genre of open educational resources (OER).

Computable content

Educational content made powerfully interactive via compute engines in the learning platform.



The course of the future – and the technology behind it

Jupyter Notebooks powering Berkeley's data
science curriculum

<http://data.berkeley.edu/news/coursefuture>



EngineersCode

A collection of learning modules in engineering computations

Overview Repositories **16** Projects Packages Teams People **5** Settings

README .md 

Engineering Computations

A collection of learning modules on computing for engineering and science students

Project lead: Prof. Lorena A. Barba

Professor Barba developed a two-course series in engineering computations at the George Washington University (courses MAE-1117 and MAE-2117). The materials for those courses are written in a modular fashion, and consist of five self-contained modules that can be individually adopted by other instructors. This GitHub organization hosts the original modules in engineering computations, plus new work-in-progress advanced modules.

Start here: <https://github.com/engineersCode/EngComp>

<https://github.com/engineersCode>

The Journal of Open Source Education

An **educator-friendly** journal for publishing computational learning modules and educational software.

Notice: We are not yet accepting submissions. Please follow our development on [GitHub](#) or [Twitter](#).

[Volunteer to review for JOSE!](#)

[Learn more »](#)

How to develop lessons:

1. Break it down into small steps
2. Chunk small steps into bigger steps
3. Add narrative and connect
4. Link out to documentation
5. Interleave easy exercises
6. Spice with challenge questions/tasks
7. Publish openly online!

JOSE scope

What do you mean by "open-source educational materials"?

Examples include Jupyter notebooks or plaintext/markup language documents like LaTeX, R Markdown, and ReST for course/lesson content and associated notes, with embedded or associated code snippets/programs.

We do **not** mean openly available slides, lecture notes, or YouTube videos, though these may be acceptable as supplementary materials. In addition, course syllabi by themselves are not suitable for submission (*Syllabus* may be more appropriate).

tl;dr: your course or lesson content must contain or use code to teach. We are not focused exclusively on learning to code, but coding to learn.

What do you mean by "educational software tools"?

Open-source software that serves as educational technology; examples include (but are not limited to) alternatives to learning management systems, autograders, cloud systems for lesson delivery, student collaboration tools. For these tools, peer review will follow a similar process as [JOSS](#).

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